Background
For over two decades, the ASEF Classroom Network (ASEFClassNet) has been providing capacity-building opportunities for collaborative teaching and learning and a platform to explore the potential of cutting-edge EdTech tools and the integration of ESD in secondary, high, and vocational schools in Asia and Europe. Its target group is broad, given its intergenerational & multi-stakeholder outreach. It ranges from teachers, school leaders, teacher trainers, researchers, policymakers, to EdTech experts. Since its inception, more than 2,100 teachers from Asia and Europe have participated in various activities and became members of the ASEF Classroom Network. As a result, more than 35,000 students have been engaged in 430 Asia-Europe School Collaborations and local spin-off activities.

Topic
Building up on the last edition that focused on “Leading Change: Digital Transformation of Education in the Era of AI”, the 17th edition of the project series will focus on the topic “Learning about AI and Learning with AI”.

In the rapidly evolving landscape of education, the conversation about the potential and importance of Artificial Intelligence (AI) for Education is currently an important discussion. Considering the significance of AI’s role in education and the results from the previous edition, ASEFClassNet17 aims to explore two distinct yet interconnected dimensions of AI in education: “Learning about AI” and “Learning with AI”.

To learn more about the ASEFClassNet17 topic check the Concept Note.

Programme
This Open Call is for participation in the ASEFClassNet17 School Collaboration—Virtual Training & Capacity Building taking place online between 24 April to 17 July 2024.

The Programme design consist of two phases:

(I) Self-Learning (4 Sessions): Participants will learn from and interact with experts on the thematic/technical areas to build relevant knowledge on the topic during 4 webinars. There will be an introduction session on 24 April 2024 prior to the Self-Learning phase.

(ii) Team-Learning (7 Sessions): Participants will exchange ideas and critically reflect on their learning in teams. They will be paired up (Asia-Europe) to collaboratively design an Innovative Teaching Practice (ITP) in this phase, with the guidance of mentors. Participants will pitch their ITP ideas at the last session.

To learn more about the specific sessions and what they entail check the programme.

During Team Learning phase, participants will work together with their mentors. The mentors pool consists of teachers and experts who are either ASEFClassNet alumni or are currently mentoring with Open Education for Better World (OE4BW) founded by UNESCO Chair for Open Education Resources and it is based at the Jožef Stefan Institute in Ljubljana, Slovenia.

After this Virtual Knowledge and Capacity Building Phase, all participants will have the option to transition into the Implementation Stage and test their Innovative Teaching Practice Ideas (ITPs) in their classrooms and publish them as Open Education Resources.

Participants who successfully complete the Virtual Knowledge & Capacity Building Phase and show outstanding commitment and results will have the opportunity to receive an invitation an onsite conference in Asia in November 2024 (venue and date TBC).

Who should participate?
• Teachers, school leaders, and any educators at the secondary, vocational, or high school level;
• Trainee teachers, who are currently students at a university to become teachers.
Eligibility Criteria

- Citizens* from Asia and Europe
- Teachers, trainee teachers, school leaders, and any educators at the secondary, vocational, or high school level
- Good command of English

When assessing the applications, the organisers will look for applicants who express keen interest in innovating pedagogy and curriculum, through the use of ethical AI innovation for effective and quality teaching & learning and are committed to transform the knowledge and skills gained during the programme into action.

The final selection will be based on factors such as motivation, relevant expertise, geographic distribution and gender balance. All ASEF projects are implemented in line with the decisions of the ASEF Board of Governors and as such, ASEF reserves the right to withdraw the invitation to our projects should any criteria for selection be violated.

Expected Commitment from Participants

The ASEFClassNet17 Virtual Knowledge and Capacity Building Stage is 13-weeks long, will start on 24 April 2024 until 17 July 2024. Participating teachers need to commit to set aside ca. 2-4 hours per week to participate fully.

See the tentative Programme for the timeline.

Selected participants are expected to:

- Fully participate in 12 online sessions (est. 18.5 hours)
- Design an Innovative Teaching Practice (ITP) with their pair and individually meet up as needed (est. 20 hours)

Participants who successfully complete the Virtual Knowledge & Capacity Building Phase and show outstanding commitment and results will have the opportunity to receive an invitation an onsite conference in Asia in November 2024 (venue and date TBC).

Access to Technology & Software

In order to fully participate in the programme, teachers need to have stable access to the Internet, the Zoom videoconferencing platform, and file sharing applications e.g. Google Drive, Dropbox

Fees

- No registration or participation fee

Language

- English

Join us if you if you are looking for

- A peer-to-peer learning platform to critically reflect on ongoing AI innovation in K-12 education for effective quality teaching and learning
- An intergenerational and intercultural platform and bring together expert teachers and trainee teachers to have multifaceted conversations on the topic
- A platform for innovative effective quality teaching and learning in secondary schools
- Enhancement of your knowledge and leadership competencies for AI&ED and AIED
- A shared space to raise awareness and promote meaningful discussions on significance of ethical AI
- Platform to independently co-initiate and co-implement spin-off activities with your peers
- Platform that creates awareness and builds resilience and knowledge for a conducive teaching and learning environment
- Opportunities to enhance digital competences and to receive recommendations on how to improve & maximise the use of existing technology and resources.

The Open Call for Application will close on Monday, 1 April 2024 GMT 23:59 hours. Click the button below to apply!

Apply Now!

For more information about the ASEF Classroom Network (#ASEFClassNet), please visit our website
Frequently Asked Questions (FAQs)

Q1: Are there any costs involved?
There is no application or participation fee.

Q2: What is the duration of the project?
The project starts on 24 April 2024 and is expected to be completed by 17 July 2024. Selected participants must commit to the online phase. Participants are encouraged to implement their Innovative Teaching Practice in their own schools during September-October 2024. Most committed participants with the best results will be offered the possibility to attend an onsite conference in November 2024 in Asia (TBC).

Q3: I am an educator but not from one of the listed eligible countries, can I still apply?
No, unfortunately you cannot. Participation is only eligible for nationals* coming from Asia and Europe listed below:

Asia: Australia, Bangladesh, Brunei Darussalam, Cambodia, China, India, Indonesia, Japan, Kazakhstan, Korea, Lao PDR, Malaysia, Mongolia, Myanmar, New Zealand, Pakistan, Philippines, Singapore, Thailand and Viet Nam.

Europe: Austria, Belgium, Bulgaria, Croatia, Cyprus, Czech Republic, Denmark, Estonia, Finland, France, Germany, Greece, Hungary, Ireland, Italy, Latvia, Lithuania, Luxembourg, Malta, Netherlands, Norway, Poland, Portugal, Romania, Slovakia, Slovenia, Spain, Sweden, Switzerland and the United Kingdom.

Q4: I am currently a lecturer at the University, can I apply?
This project is designed for teachers from secondary, high and vocational schools, and trainee teachers currently studying at a University. Check out the Faculty Collaboration opportunity website instead!

Q5: I am a student but not a trainee teacher, am I eligible to apply?
Our target audience are teachers and trainee teachers.

Q6: Will I be notified on the application status?
Yes, all the applications will have to go through the screening process and participants will be shortlisted from the pool of applicants. All the applicants will receive an email on their application status.

Q7: How do I know if I would be selected to join the onsite conference?
Participation in the on-site conference is subject to another round of selection, after full participation and completion of the Virtual Knowledge and Capacity Building Phase.

Q8: Is my travel costs covered if I am selected for the conference?
ASEF will provide a travel subsidy to help defray your travelling cost (subject to a capped) and accommodation.

Q9: Is the programme inclusive?
ASEFClassNet is inclusive of all participants. The organisers do not discriminate any applicant or participant on the basis of his or her race, colour, gender identity or expression, sexual orientation, pregnancy, disability, religion (creed), marital status, or age. Should you have any additional needs, feel free to contact organisers at classnet@asef.org.

Q10: Will I receive a certificate of participation?
A certificate of participation will be issued to all participants at the end of the Virtual Knowledge and Capacity Building programme with the condition that they participated and completed all the assignments in the project activities.

The Asia-Europe Foundation (ASEF) is an intergovernmental not-for-profit organisation founded in 1997 and located in Singapore. ASEF’s mission is to promote understanding, strengthen relationships and facilitate cooperation among the people, institutions and organisations of Asia and Europe. ASEF enhances dialogue, enables exchanges and encourages collaboration across the thematic areas of culture, education, governance, sustainable development, economy, public health and media. www.ASEF.org

Visual Concept: The “Fortune Teller” has gone by a variety of names across cultures, for example cootie catcher, salt cellars or paku-paku. It used to be a popular paper game and was even played to get answers about the future. The player had 2 moves and 4 choices to come to one of 8 possible pictures or messages about the future. Times have changed. From human imagination and “Fortunes Tellers”, we have shifted to creative human minds and “Artificial Intelligence (AI)” to foresee the future. 2 moves, 4 choices and 8 scenarios have now become 1s, 0s and millions of possibilities. Which moves and choices do we make out of these millions to design our sustainable future - in the midst of an ongoing public health & education crisis as well as the transformation of education through technology?